

Leo Gulin

UX/UI/FRONTEND

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EXPERIENCE

Opera — UX-designer

JUNE 2025 - (ongoing)

Part of the Gothenburg team, working on projects such as Opera GX, GameMaker and Opera Store. Among other things, responsible for making the Opera GX plugin store more accessible for individuals with cognitive disabilities.

Halmstad University — Service designer & frontend-developer

OCTOBER 2024 - JANUARY 2025

Worked as a Frontend Developer and Service Designer in a React and TypeScript-based environment, following SCRUM methodologies. Signed NDA.

Aluprofil, Halmstad — UX designer & team leader

OCTOBER 2022 - DECEMBER 2022

A research project by Halmstad University and industry stakeholders aimed to create a new industry standard for classifying aluminum. My team and I supported this by identifying pain points, interviewing stakeholders, and creating user journeys to develop a prototype sales application.

EDUCATION

Halmstad University — M.Sc. Digital service-innovation 120HP

AUGUST 2024 - (ongoing)

A design-oriented IT program providing tools to design and develop digital services that address future challenges. The education combines informatics, service science, and innovation science to offer advanced-level knowledge in digital service design and informatics.

Medieinstitutet — Front End Development 400YH

AUGUST 2024 - (ongoing)

Web development with a focus on CSS, HTML, and JavaScript, including target audience-specific design with emphasis on usability, accessibility, and UX. Taught skills in developing, customizing, and testing web solutions for various browsers and platforms, as well as working with APIs and frameworks.

Halmstad University — B.Sc. Digital design & innovation 180HP

AUGUST 2021 - JUNE 2024

Acquired skills in UX, UI, user-centered design, programming, and creative problem-solving, while also developing innovative thinking, leadership skills, and ability to collaborate within cross-functional teams. Graduated with top grades and a scholarship.

Konkuk University, Seoul 서울 — Exchange semester 30HP

MARCH 2023 - JULY 2023

Took courses in user interface design, programming, and aesthetics, strengthening my technical skills and enhancing my ability to collaborate with international and culturally diverse groups.

Umeå University — B.Sc. Psychology 180HP

JANUARY 2018 - JUNE 2021

My bachelor's degree in psychology taught me to understand human behavior and cognitive processes, which is valuable for creating user-centered designs in my career as a UX designer.

skills

- User Research
- Usability Testing
- Prototyping
- Visual Design
- Wireframing
- Interaction Design
- Information Architecture
- Design Thinking
- Accessibility Design
- Sketching
- Responsive Design

tools

- Figma
- Balsamiq
- Photoshop
- Lightroom
- Premiere
- SketchUp
- VSCode

code

- HTML5
- CSS3
- JavaScript
- TypeScript
- Vue
- React.js
- Python

awards

- 2024 Fåhré stipend